Workshop Description

Creature sculpting workshop for young, aspiring monster makers of all skill levels! You will learn some of the fundamental techniques of figurative sculpture applied to the creation of modern monsters. Using the concepts of balance, symmetry, and the dynamic relationship of forms, we will combine human and animal elements to create fantastical original characters. By the end of this workshop, every student will have a sculpture to bring home and new avenue to express his or her creative curiosity. Being your imagination and be prepared to get your hands (and possibly your clothes) dirty!

Biography

Peter Weir Clarke is a maker of cool things. He is a congenital tinkerer and boot-strap engineer and is the builder and destroyer of his own home. He is an avid shaper and rider of his own experimental surfboards. He has made it his life's goal to be able to build just about anything and his creations are often accompanied by burns, shocks, flames, black smoke, bad smells, scabs, scars, bloody knuckles, fearful screams, enthusiastic shouts, and maniacal laughter. His work has been featured in blockbusters, b-movies, art galleries, museums, and international expositions. He works as an animatronics and mechanical effects designer/fabricator and teaches drawing and sculpture at the Art Institute of California - Hollywood.

Registration

Space is limited. Registration reservation begins February 10. To register, contact Liesl Baum (lmbaum@vt.edu) on or after February 10 for a registration form, to be returned no later than February 24. If registration form and fee are not received by February 24, the reservation will be released. Requests prior to February 10 will not be honored.