The installation, Between the Pyramid and the Labyrinth, is a project developed with design students from the course Textile Space. The project provided a responsive environment and a framework for ICAT’s Tech-or-Treat exhibit. The exhibit offered opportunities for children to creatively interact with, and learn about the potential that lies within the convergence of art, space, and technology. Aiming to discover effective implementations of responsive technologies in architecture that heighten the awareness of the spatial experience, the design turned the forty-foot dark cubic space into an environment of labyrinthian qualities that revealed content and enabled knowledge to be constructed only through the lived experience of it, and relative to the degree of interaction of the visitor.

Participants: Paola Zellner, School of Architecture + Design in collaboration with Tom Martin, Electrical and Computer Engineering, IMPLEMENT Studio Head; Textile Space students; Project Documentation: Jim Bassett, School of Architecture + Design

Type: Interactive space, responsive environment

Date: October 30, 2013