Organized in five movements, Salt Marsh Suite is an original video/sound installation and performance. Based on field observation, 3D laser scanning, imagery, and sound recordings collected in a North Carolina coastal estuary, the piece connects art and science, weaving the lines between the lives of the marsh animals and plants and the strong environmental (and human) forces that shape their existences. Salt Marsh Suite is a collaborative work by a group of faculty and regional artists.

Salt Marsh Suite is in the Cube, a state-of-the-art facility for experimental work connecting the arts and technology located in the Moss Arts Center at Virginia Tech. This event is sponsored by the Institute of Creativity, Arts, and Technology (ICAT) with support from the School of Performing Arts and the School of Visual Arts.

Participants: Carol Burch-Brown, School of Visual Arts, installation director; Ann Kilkelly, School of Performing Arts, performance director; Joan Grossman, School of Performing Arts, video editor and production manager; Thomas Tucker, School of Visual Arts, laser scanning and animation; Tohm Judson, Winston-Salem State University, composer; Rachel Grant Rough, independent artist, choreographer; Danah Bella, Radford University, dancer, choreographer; Steve Williams, Theatre Arts MFA student, lighting designer; Katie Conner, School of Visual Theatre Arts student, stage manager; Dongsoo Choi, MFA student, School of Visual Arts, photography and laser scanning

Type: Interactive video/sound installation, Salt Marsh, Animal behaviors, Human forces, Environment life cycle

Date: April 23-27, 2014